# SELF-ASSESSMENT GUIDE

**Qualification Title:** ANIMATION NC II  
**COC 1** Producing Traditional Cleaned-up Key Drawings  
**Units of Competency Covered**  
- Apply Traditional Drawing Techniques for Animation  
- Produce Traditional Cleaned-up Key Drawings

**Instruction:**  
Read each question and check the appropriate box to indicate your answer.

<table>
<thead>
<tr>
<th>Can I?</th>
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</thead>
</table>

**Apply Traditional Drawing Techniques for Animation**

**Identify traditional drawing requirements for animation**
- Identify different drawing materials in preparation for hand drawing requirements
- Prepare animation drawing equipment for hand drawing activities
- Gather drawing references to use as guide for lecture activities or assignments
- Identify storyboard, layout, background and model sheet are identified according to task*

**Apply hand drawn techniques**
- Perform hand & wrist pencil exercises techniques on paper to practice right pencil grip, hand position and arm movement
- Apply basic construction techniques to draw human figure, cartoons, animals and objects using basic shapes and basic perspectives to draw angles on props, objects and backgrounds*
- Maintain proportion of sizes in drawing characters, props/objects*

**Apply line art drawings based on model sheet**
- Prepare model sheets to serve as reference for hand drawing activities
- Identify and apply different line drawing strokes based on model sheet*
- Use pencils appropriately to draw rough sketches, construction & proportions and quality line art in cleaning up rough drawings*

**Produce Traditional Cleaned-up Key Drawings**

**Identify requirements for traditional cleaned-up drawings**
- Identify and prepare traditional animation equipment & materials according to task
- Identify traditional clean up key drawing requirements from the given source material
- Gather appropriate model sheets for reference in the given scene folder

**Prepare traditional rough key drawings**
- Check all contents of the scene folder and refers any problems with appropriate personnel as necessary
- Perform checking of rough breakdowns and timing grid
- Check and read special instructions from animator/animation
- Perform traditional cleaned-up line quality stroke requirement for final drawing against the approved model sheets

**Produce traditional cleaned-up key drawings**
- Arrange all rough key drawings properly and flip by hand to see and analyzes the animation movements
- Perform analysis, redraw and put on model based on rough breakdown and animation flow
- Apply line quality stroke to all redrawn rough key animation poses and breakdown
- Organize, bundle and return neatly the old rough key drawings and rough breakdowns

**Edit/Revise cleaned-up key drawings**
- Redraw all affected cleaned-up drawings and breakdowns based on the scope of the revision calls
- Check and revise scene folder contents

I agree to undertake assessment in the knowledge that information gathered will only be used for professional development purposes and can only be accessed by concerned assessment personnel and my manager/supervisor.

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<tr>
<th>Candidate’s signature:</th>
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*NOTE: * Critical Aspects of Competency
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<table>
<thead>
<tr>
<th>Qualification Title:</th>
<th>ANIMATION NC II</th>
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</thead>
<tbody>
<tr>
<td>COC 2</td>
<td>Producing Traditional In-between Drawings</td>
</tr>
</tbody>
</table>
| Units of Competency Covered | • Apply Traditional Drawing Techniques for Animation  
• Produce Traditional In-between Drawings |

**Instruction:**
Read each question and check the appropriate box to indicate your answer.

## Can I?

### Apply Traditional Drawing Techniques for Animation

*Identify traditional drawing requirements for animation*

- Identify different drawing materials in preparation for hand drawing requirements
- Prepare animation drawing equipment for hand drawing activities
- Gather drawing references to use as guide for lecture activities or assignments
- Identify storyboard, layout, background and model sheet are identified according to task*

*Apply hand drawn techniques*

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- Prepare model sheets to serve as reference for hand drawing activities
- Identify and apply different line drawing strokes based on model sheet*
- Use pencils appropriately to draw rough sketches, construction & proportions and quality line art in cleaning up rough drawings*

### Produce Traditional In-Between Drawings

*Identify requirements for traditional in–between drawings*
- Identify and prepare traditional animation equipment & materials according to the task

- Identify traditional in-between requirements from the given source*

- Gather appropriate model sheets for reference in the given scene folder

**Prepare materials for traditional in-between drawings**

- Count and check cleaned-up key animation drawings and breakdowns

- Check, organize and complete scene folder contents

- Check timing grids on each cleaned-up key drawing as charted on the exposure sheet*

- Follow traditional cleaned-up key drawing line quality stroke and special instructions*

**Produce traditional in-between drawings**

- Determine all cleaned-up key drawings/breakdowns and analyze the line quality/animation movement flow*

- Perform arrangement of two cleaned-up drawings appropriately*

- Analyze and follow timing written on the cleaned-up key drawing at the top most file based on requirements*

- Label traditional rough in-betweens based on labeling system*

- Clean up all rough in-betweens produced from the timing grid lines using the same quality stroke clearly seen at the cleaned-up drawings*

- Check all cleaned-up in-between drawings against the light of lightbox*

- Check model drawing/line consistency and produce correct flow of in-betweened drawing*

- Perform line test for all final cleaned up and in-between drawings*

- Organize all final cleaned-up key drawings/final in-betweened drawings and old rough key drawings properly*

**Edit/Revise in-between drawings**

- Analyze revision calls based on instructions

- Redraw/Revise all affected in-betweened drawings based on the scope of the revision calls*

- Check, organize and sign off revised scene folder contents and accomplish calls to provide revised scene folder
I agree to undertake assessment in the knowledge that information gathered will only be used for professional development purposes and can only be accessed by concerned assessment personnel and my manager/supervisor.

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Reference No.

SELF-ASSESSMENT GUIDE

Qualification Title: ANIMATION NC II

COC 3 Producing Digital Cleaned-up Key Drawings and In-between Drawings

Units of Competency Covered

- Produce Digital Cleaned-up Key Drawings and
- Produce Digital In-between Drawings

Instruction:
Read each question and check the appropriate box to indicate your answer.

Can I? YES NO

Produce Digital Cleaned-up Key Drawings

*Identify requirements for digital cleaned-up drawings*

- Identify and prepare digital animation equipment and materials including 2D animation software/computer assisted techniques according to the task
- Identify digital clean-up drawing requirements from the given source material*
- Gather appropriate digital copies of model sheets for reference

Produce digital cleaned-up key drawings

- Utilize selected user interface and basic tools in 2D animation software based on technical requirements*
- Check digital rough breakdowns and indicates on timeline /exposure sheet*
- Gather and upload digital model sheets and special file instructions for reference*
- View/play back and analyze animation movements and consistency in drawings*
- Re-draw all off-model drawings based on digital model sheets and on-models*
- Apply required digital line size and stroke to all digital cleaned-up key drawings*
- Export all finished digital drawing sequences to video format and saved at scene file folder*

Produce Digital In-between Drawings
<table>
<thead>
<tr>
<th>Identify requirements for digital in-between drawings</th>
</tr>
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<tbody>
<tr>
<td>• Identify and prepare digital animation equipment &amp; materials according to task</td>
</tr>
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<td>• Identify digital in-between drawing requirements from the given source material*</td>
</tr>
<tr>
<td>• Gather appropriate digital copies of model sheets for reference</td>
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<table>
<thead>
<tr>
<th>Produce digital in-between drawings</th>
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<tbody>
<tr>
<td>• Obtain digital scene file folder containing digital cleaned-up key drawings and breakdowns*</td>
</tr>
<tr>
<td>• Use the appropriate 2D animation software based on requirements*</td>
</tr>
<tr>
<td>• View/play back all digital cleaned-up key drawings and breakdowns and analyze animation movements*</td>
</tr>
<tr>
<td>• Gather and upload digital model sheets and special file instructions for reference*</td>
</tr>
<tr>
<td>• Analyze and follow timing grid on the cleaned-up key drawing*</td>
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<tr>
<td>• Label and mark digital rough in-betweens on the timeline or exposure sheet as required*</td>
</tr>
<tr>
<td>• Follow line quality stroke of the digital cleaned-up key drawing and timing grid lines*</td>
</tr>
<tr>
<td>• Export final digital drawings in video format based on requirements*</td>
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</tbody>
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<tr>
<th>Edit/Revise digital cleaned-up key and in-between drawings</th>
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<tr>
<td>• Analyze and return file folder with revision calls based on the written instructions</td>
</tr>
<tr>
<td>• Re-draw all affected digital cleaned up drawings, breakdowns and in-between drawings based on the scope of the revision calls</td>
</tr>
<tr>
<td>• Label all revised digital drawings as revised</td>
</tr>
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<td>• Export final revised digital cleaned-up drawings, breakdowns and in-between drawings to video format and checks consistency of revised drawings*</td>
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• Produce Traditional Cleaned-up Key Drawings  
• Produce Traditional In-between Drawings  
• Produce Digital Cleaned-up Key Drawings and In-between Drawings |

Instruction:
Read each question and check the appropriate box to indicate your answer.

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<tr>
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<th>YES</th>
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<td></td>
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### Produce Traditional Cleaned-up Key Drawings

**Identify requirements for traditional cleaned-up drawings**
- Identify and prepare traditional animation equipment & materials according to task
- Identify traditional clean up key drawing requirements from the given source material*
- Gather appropriate model sheets for reference in the given scene folder

**Prepare traditional rough key drawings**
- Check all contents of the scene folder and refers any problems with appropriate personnel as necessary
- Perform checking of rough breakdowns and timing grid*
- Check and read special instructions from animator/animation
- Perform traditional clean-up line quality stroke requirement for final drawing against the approved model sheets*

**Produce traditional cleaned-up key drawings**
- Arrange all rough key drawings properly and flip by hand to see and analyzes the animation movements*
- Perform analysis, redraw and put on model based on rough breakdown and animation flow*
- Apply line quality stroke to all redrawn rough key animation poses and breakdown*
- Organize, bundle and return neatly the old rough key drawings and rough breakdowns*

**Edit/Revise cleaned-up key drawings**
- Redraw all affected cleaned-up drawings and breakdowns based on the scope of the revision calls
- Check and revise scene folder contents*

### Produce Traditional In-Between Drawings

**Identify requirements for traditional in–between drawings**
- Identify and prepare traditional animation equipment & materials according to the task
- Identify traditional in-between requirements from the given source*
- Gather appropriate model sheets for reference in the given scene folder

**Prepare materials for traditional in-between drawings**
- Count and check cleaned-up key animation drawings and breakdowns
- Check, organize and complete scene folder contents
- Check timing grids on each cleaned-up key drawing as charted on the exposure sheet*
- Follow traditional cleaned-up key drawing line quality stroke and special instructions*

**Produce traditional in-between drawings**
- Determine all cleaned-up key drawings/breakdowns and analyze the line quality/animation movement flow*
- Perform arrangement of two cleaned-up drawings appropriately*
- Analyze and follow timing written on the cleaned-up key drawing at the top most file based on requirements*
- Label traditional rough in-betweens based on labeling system*
- Clean up all rough in-betweens produced from the timing grid lines using the same quality stroke clearly seen at the cleaned-up drawings*
- Check all cleaned-up in-between drawings against the light of lightbox*
- Check model drawing/line consistency and produce correct flow of in-betweened drawing*
- Perform line test for all final cleaned up and in-between drawings*
- Organize all final cleaned-up key drawings/final in-betweened drawings and old rough key drawings properly*

**Edit/Revise in-between drawings**
- Analyze revision calls based on instructions
- Redraw/Revise all affected in-betweened drawings based on the scope of the revision calls*
- Check, organize and sign off revised scene folder contents and accomplish calls to provide revised scene folder

**Produce Digital Cleaned-up Key Drawings**

**Identify requirements for digital cleaned-up drawings**
- Identify and prepare digital animation equipment and materials including 2D animation software/computer assisted techniques according to the task
- Identify digital clean-up drawing requirements from the given source material*
- Gather appropriate digital copies of model sheets for reference

**Produce digital cleaned-up key drawings**
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**Produce Digital In-between Drawings**

*Identify requirements for digital in-between drawings*

- Identify and prepare digital animation equipment & materials according to task
- Identify digital in-between drawing requirements from the given source material
- Gather appropriate digital copies of model sheets for reference

*Produce digital in-between drawings*

- Obtain digital scene file folder containing digital cleaned-up key drawings and breakdowns*
- Use the appropriate 2D animation software based on requirements*
- View/play back all digital cleaned-up key drawings and breakdowns and analyze animation movements*
- Gather and upload digital model sheets and special file instructions for reference*
- Analyze and follow timing grid on the cleaned-up key drawing*
- Label and mark digital rough in-betweens on the timeline or exposure sheet as required*
- Follow line quality stroke of the digital cleaned-up key drawing and timing grid lines*
- Export final digital drawings in video format based on requirements*

*Edit/Revise digital cleaned-up key and in-between drawings*

- Analyze and return file folder with revision calls based on the written instructions
- Re-draw all affected digital cleaned up drawings, breakdowns and in-between drawings based on the scope of the revision calls
- Label all revised digital drawings as revised
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